

Levels of Backup / DR / HyperSwap (Live Site) Recovery

Backup → Offline, must be restored onto storage/hardware to be usable

Disaster Recovery → Replication → Must be manually invoked, takes time, hardware must be available, but in a sense is "ready" for use: Sync and Async replication – Async is out of sync for a maximum period of time, referred to as an RPO or recovery point objective.

HyperSwap or High Availability (basically dual live site) → Involves replication that is already in use

In all cases, the needs of the business must be carefully examined to enable to most appropriate solution.

Everything has costs, the question is are the costs justifiable.

Backup, cloning, and Linux environments.

Linux does not have "system files" per say

Linux does not have a "registry" that can't be backed up easily.

The only parts of a linux system that might behave like this (ie open file issues, etc) are database files, such as mysql, postgresql, Oracle, DB2, etc

Almost all of a linux environment is just "files"

Because the linux environment is all "Files" it makes it easy to backup either locally, or remotely, or via a "cloud backup" provider.

If you **don't** backup - <http://adv-data.com/>

Cloud backup – the backup to save us all?

Great for off site

Horrible for full restoration

Great for multiple versions in most cases

Great for single file restores

Data in TB	Internet Speed in Mbps	Seconds	Minutes	Hours	Days
0.1	1.544	543303.6269	9055.0604	150.9177	6.2882
0.1	7	119837.2571	1997.2876	33.28813	1.387
0.1	15	55924.05333	932.06756	15.53446	0.6473
0.5	1.544	2716518.135	45275.302	754.5884	31.441
0.5	7	599186.2857	9986.4381	166.4406	6.935
0.5	15	279620.2667	4660.3378	77.6723	3.2363
0.5	100	41943.04	699.05067	11.65084	0.4855
1	1.544	5433036.269	90550.604	1509.177	62.882
1	7	1198372.571	19972.876	332.8813	13.87
1	15	559240.5333	9320.6756	155.3446	6.4727
1	100	83886.08	1398.1013	23.30169	0.9709

Examples:

Carbonite
BackBlaze
CrashPlan - <https://www.code42.com/store/>

Some offer "disk to door" services for "quick" restores, but quick is a relative term...

Tape backup:

Physical Tape

Density
Cost per GB
Capacity
Durable
Environmentally stable
Off-site is simpler than a hard disk drive
Not very economical on a small scale
Drive cost can be difficult to amortize over tape cartridge cost

Virtual Tape

Pretends to software that it's a tape drive
Uses "virtual" cartridges
In many cases uses deduplication technology to reduce storage needs
Can do virtual tape shipping to another location

Tape software

OpenSource – Bacula www.bacula.org
Commercial – IBM TSM - IBM Spectrum Protect
Commercial – Symantec BackupExec / NetBackup
Commercial – EMC DataDomain

Types of backups:

Full backup = Everything
~~Daily backup = Anything that changed on that day – Evil~~
Incremental backup = Anything that changed since the most **recent backup** (kinda
OK) Differential backup = Anything that changed since the most **recent full backup** (nice)

Remote sync to your own remote storage server

SSH

Outbound SSH from the "backup" server to the server being backed up.
Backup server can exist on dynamic IPs, and does not need to be remotely accessible.

RSYNC

Binary diff of files for transfer
Compute a checksum of the file on both sides, and see if they match
If they match, transfer for this file does not need to happen
If they don't match
Split the file logically into pieces

